

Angular 4 не так уж и плох,

а если задуматься то и просто хорош.

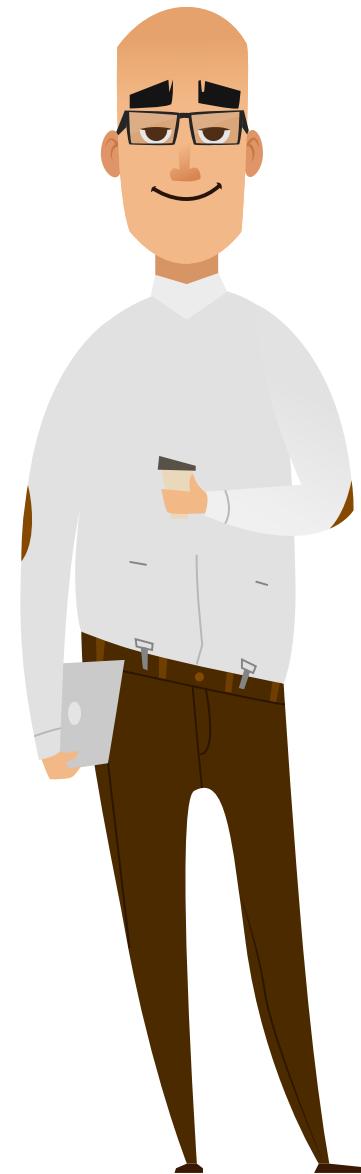
Алексей Охрименко (IPONWEB)



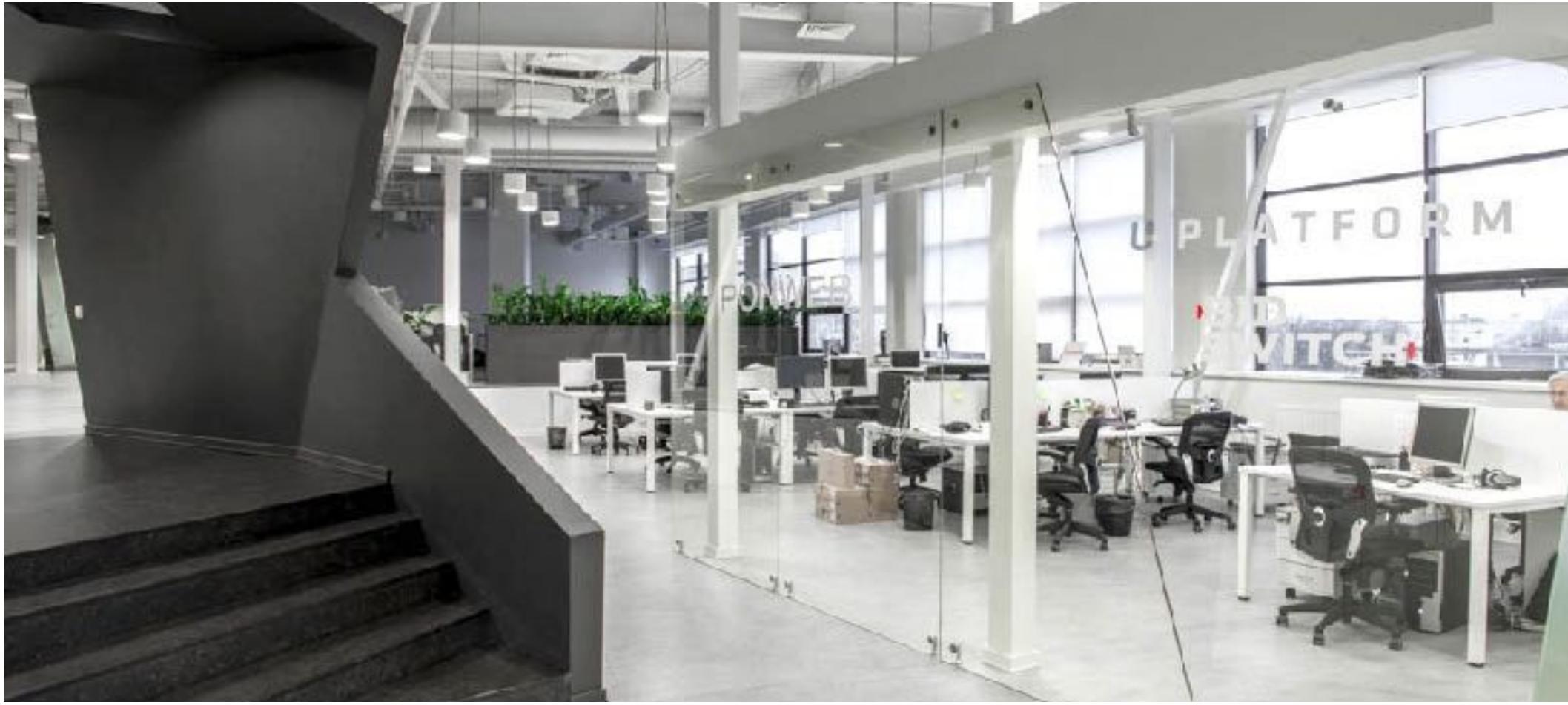
Поможете ли вы мне?

Алексей Охрименко

Tweeter: @Ai_boy
Gitter: aiboy



IPONWEB



IT/Tinkoff

Angular MeetUp

ANGULAR

13 апреля

Москва, офис Ironweb, 19:00 – 21:00

Angular Meetup – встреча для профессионалов фронтэнда.

Telegram

https://t.me/angular_ru

> 800





```
import { Component } from '@angular/core';

@Component({
  moduleId: module.id,
  selector: 'project-name-app',
  template: `
    <h1 (click)='onClick()'>
      {{title}}
    </h1>
  `,
  styleUrls: ['project-name.component.css']
})
export class PROJECTNAMEAppComponent {
  title = 'project-name works!';
}
```

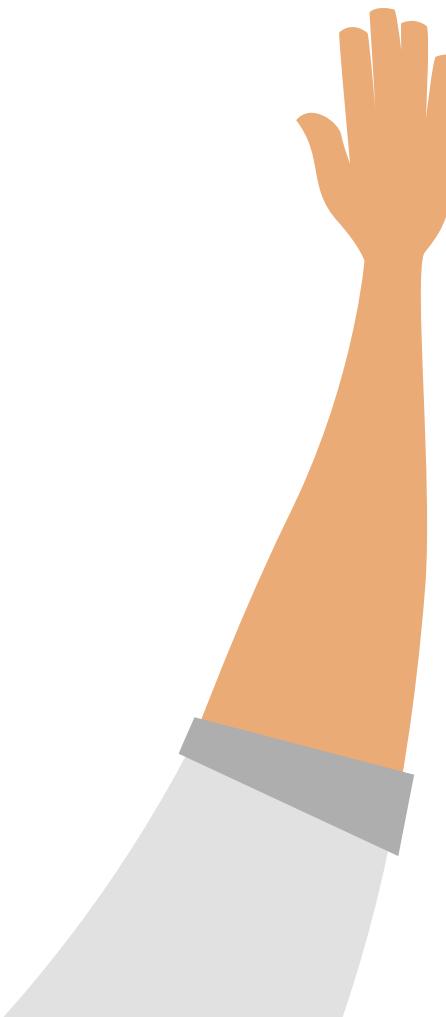
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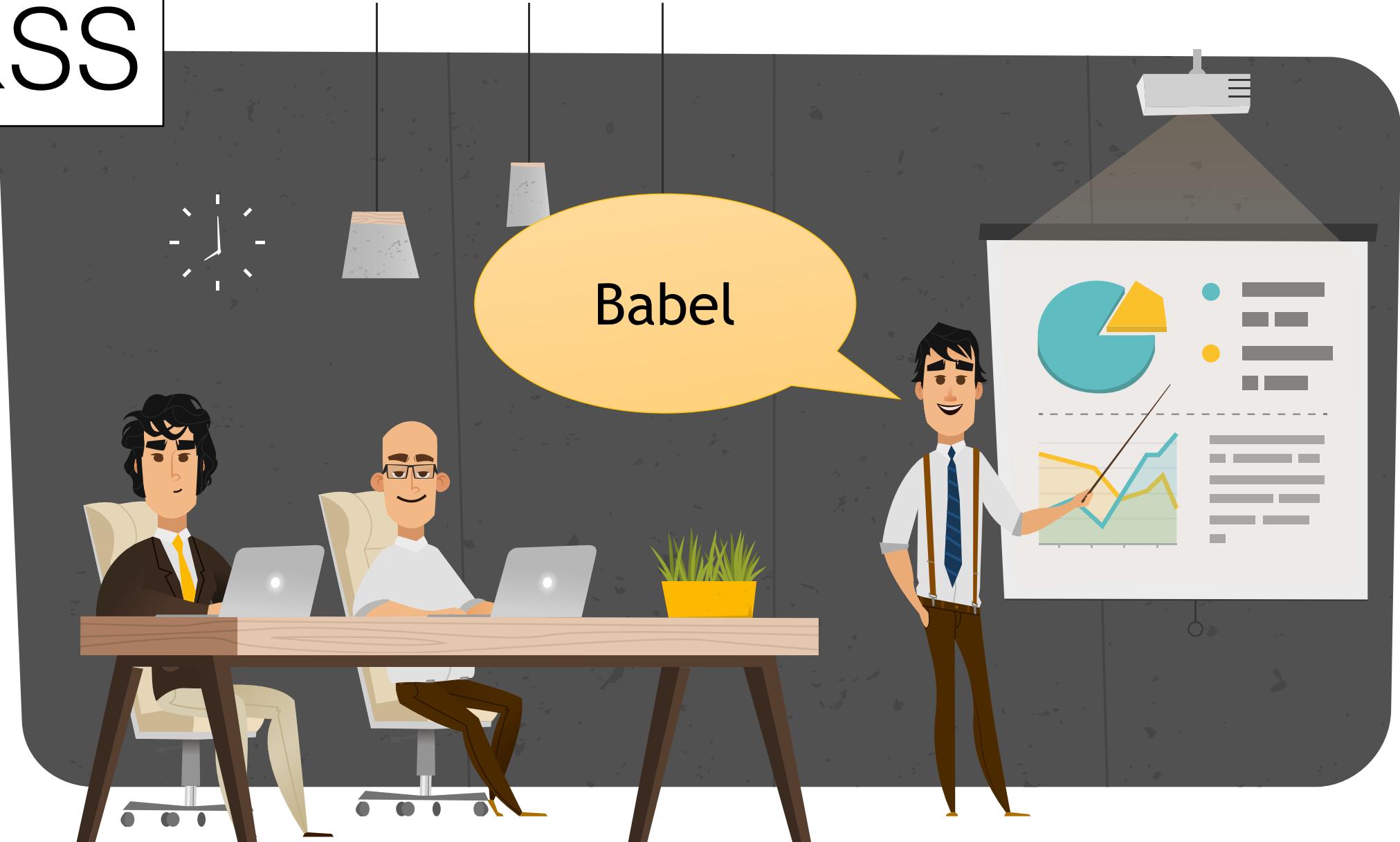
Глава №1 - И была рука



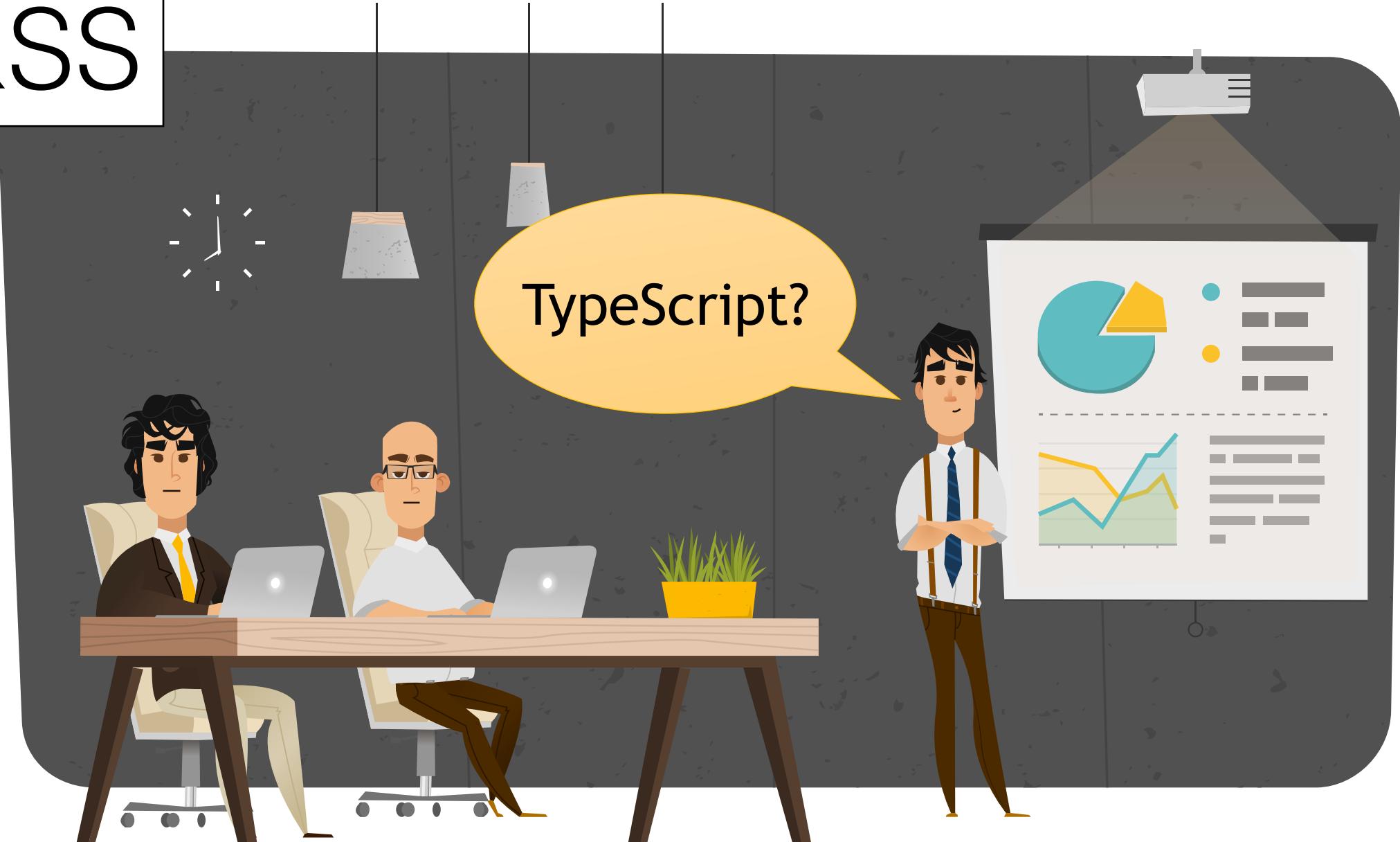
KSS



KSS



KSS



KSS



Глава №2 - Горы отвращения



Angular 2 is Beta*

* - now RC1



ASP.Net MVC - Developer Preview 2





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You Retweeted



Jonny Buchanan @jbscript · 23 Nov 2015

Dear Angular 2. Wat.

Pin it

```
<ul>  
  <li *ng-for="#user of users">  
    {{ user.name }} is {{ user.age }} years old.  
  </li>  
</ul>
```

As you can see there's no more `ng-repeat`, it's `ng-for` now.

You are probably thinking: "why the asterisk?!". The answer to that is, it's syntactic sugar. What you're really doing is:

```
<ul>  
  <template ng-for #user [ng-for-of]="users">  
    <li>{{ user.name }} is {{ user.age }} years old.</li>  
  </template>  
</ul>
```



131

94

...



Raymond Camden
@raymondcamden



Follow

@mgonto i really dont like Angular 2 so far. not going to judge it till i try writing and not going to bother till it locks down

LIKE

1



jbarket
@jbarket



Follow

I really, really want to be excited about Angular 2, but all the code samples look like decorators vomited all over them.

@UglyAsHell {}

```

/**
 * Simplest possible template in AngularJS-ish style
 *
 * @param {String} template - template string
 * @param {Object} ctx - template context
 * @param {Object} eventHandlerObject - object that will be used as "this" in event handling
 * @returns {Node} returns dom node element
 */
export default function angularish(template, ctx, eventHandlerObject) {
  var node;
  var container = document.createElement('div');

  container.innerHTML = template;

  var walker = document.createTreeWalker(container, NodeFilter.SHOW_ELEMENT, null, false);
  while (node = walker.nextNode()) {

    // inheritance of context
    node.ctx = node.ctx || node.parentNode.ctx || ctx;

    // ng-scope allows you to change scope of the node (new scope can be any property of old
    // scope)
    if (node.getAttribute('ng-scope')) {

      node.ctx = _getValue(node.ctx, node.getAttribute('ng-scope'));
    }
    // ng-loop will repeat first child (TODO: reapeat content) and assign correct context
    if (node.getAttribute('ng-loop')) {

```

```

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 * Simplest possible template in AngularJS-ish style
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    }
    // ng-loop will repeat first child (TODO: reapeat content) and assign correct context
    if (node.getAttribute('ng-loop')) {

```

```

node.value = _getValue(node.ctx, node.getAttribute('ng-value'));

}

// ng-selected will set selected attribute depending on true-finess of value
if (node.getAttribute('ng-selected')) {

    var selected = _getValue(node.ctx, node.getAttribute('ng-selected'));
    if (selected) {
        node.setAttribute('selected', 'yes');
    }

}

// ng-text will assign text to node no need for escaping
if (node.getAttribute('ng-text')) {

    node.innerText = _getValue(node.ctx, node.getAttribute('ng-text'));

}

// ng-class will simply assign class from defined property
if (node.getAttribute('ng-class')) {

    var classVal = _getValue(node.ctx, node.getAttribute('ng-class'));
    if (classVal) {
        node.className += ' ' + classVal;
    }

}

// ng-show shows elements depending on true-finess of the value
if (node.getAttribute('ng-show')) {

```

```

// ng-scope allows you to change scope of the node (new scope can be any property of old
scope)
if (node.getAttribute('ng-scope')) {

    node.ctx = _getValue(node.ctx, node.getAttribute('ng-scope'));

}

// ng-loop will repeat first child (TODO: reapeat content) and assign correct context
if (node.getAttribute('ng-loop')) {

    var child = node.children[0];
    var array = _getValue(node.ctx, node.getAttribute('ng-loop')) || [];
    node.removeChild(child);
    array.forEach((item) => {
        child = child.cloneNode(true);
        child.ctx = item;
        node.appendChild(child);
    });

}

// ng-value will assign value to node
if (node.getAttribute('ng-value')) {

    node.value = _getValue(node.ctx, node.getAttribute('ng-value'));

}

// ng-selected will set selected attribute depending on true-finess of value
if (node.getAttribute('ng-selected')) {

```

```

// ng-change will add "change" event handler
if (node.getAttribute('ng-change')) {
    // closure to rescue
    ((node)=> {
        node.addEventListener('change', (event) => {
            eventHandlerObject[node.getAttribute('ng-change')]
                .bind(eventHandlerObject)(node.ctx, event);
        }, true);
    }) (node);
}

// ng-click will add "click" event handler
if (node.getAttribute('ng-click')) {
    // closure to rescue
    ((node)=> {
        node.addEventListener('click', (event) => {
            eventHandlerObject[node.getAttribute('ng-click')]
                .bind(eventHandlerObject)(node.ctx, event);
        }, true);
    }) (node);
}

return container;
}

function _getValue(ctx, attrVal) {
    if (attrVal === 'self') {
        return ctx;
    }
}

```

```
}

// ng-hide shows elements depending on false-iness of the value
if (node.getAttribute('ng-hide')) {

    var isHidden = _getValue(node.ctx, node.getAttribute('ng-hide'));
    if (isHidden) {
        node.style.display = 'none';
    }

}

// ng-change will add "change" event handler
if (node.getAttribute('ng-change')) {
    // closure to rescue
    ((node)=> {
        node.addEventListener('change', (event) => {
            eventHandlerObject[node.getAttribute('ng-change')]
                .bind(eventHandlerObject)(node.ctx, event);
        }, true);
    })(node);
}

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            eventHandlerObject[node.getAttribute('ng-click')]
                .bind(eventHandlerObject)(node.ctx, event);
        }, true);
    })(node);
}
```

[]

()

[()]

[property]=‘value’ -> property=‘value’

()

[()]

[property]=‘value’ -> property=‘value’

(event)=‘handler()’ -> on-event=‘handler()’

[()]

[property]=‘value’ -> property=‘value’

(event)=‘handler()’ -> on-event=‘handler()’

[(target)]=‘value’
-> on-change=‘update()’
-> target=‘value’

bind-property='value' -> property='value'

(event)='handler()' -> on-event='handler()'

[(target)]=‘value’ -> on-change=‘update()’
-> target=‘value’

bind-property='value' -> property='value'

on-event='handler()' -> on-event='handler()'

[(target)]=‘value’ -> on-change='update()'
-> target='value'

bind-property='value' -> property='value'

on-event='handler()' -> on-event='handler()'

bindon-prop='value' -> on-change='update()'
-> target='value'

```
<hero-detail *ngIf="currentHero"  
[hero]="currentHero"/>
```

```
<hero-detail template="ngIf:currentHero"  
[hero]="currentHero"/>
```

```
<template [ngIf]="currentHero">
  <hero-detail [hero]="currentHero"></hero-detail>
</template>
```

System.js & JSPM & System.js Builder

<http://plnkr.co/>

System.js & JSPM & System.js Builder

```
<title>angular2 playground</title>
<link rel="stylesheet" href="style.css" />
<script src="https://code.angularjs.org/2.0.0-beta.17/
angular2-polyfills.js"></script>
<script src="https://code.angularjs.org/tools/system.js"></
script>
<script src="https://code.angularjs.org/tools/
typescript.js"></script>
<script src="config.js"></script>
<script>
  System.import('app')
    .catch(console.error.bind(console));
</script>
</head>
```

System.js & JSPM & System.js Builder

```
<title>angular2 playground</title>
<link rel="stylesheet" href="style.css" />
<script src="https://code.angularjs.org/2.0.0-beta.17/
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script>
<script src="https://code.angularjs.org/tools/
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<script src="config.js"></script>
<script>
  System.import('app')
    .catch(console.error.bind(console));
</script>
</head>
```

```
System.config({
    //use typescript for compilation
    transpiler: 'typescript',
    //typescript compiler options
    typescriptOptions: {
        emitDecoratorMetadata: true
    },
    //map tells the System loader where to look for things
    map: {
        app: "./src",
        '@angular': 'https://npmcdn.com/@angular',
        'rxjs': 'https://npmcdn.com/rxjs@5.0.0-beta.6'
    },
    //packages defines our app package
    packages: {
        app: {
            main: './main.ts',
            defaultExtension: 'ts'
        },
        '@angular/core': {
            main: 'core.umd.js',
            defaultExtension: 'js'
        },
        '@angular/compiler': {
            main: 'compiler.umd.js',
            defaultExtension: 'js'
        },
        '@angular/common': {
            main: 'common.umd.js',
            defaultExtension: 'js'
        },
        '@angular/platform-browser-dynamic': {
            main: 'platform-browser-dynamic.umd.js',
            defaultExtension: 'js'
        },
        '@angular/platform-browser': {
            main: 'platform-browser.umd.js',
            defaultExtension: 'js'
        },
        rxjs: {
            defaultExtension: 'js'
        }
    }
});
```

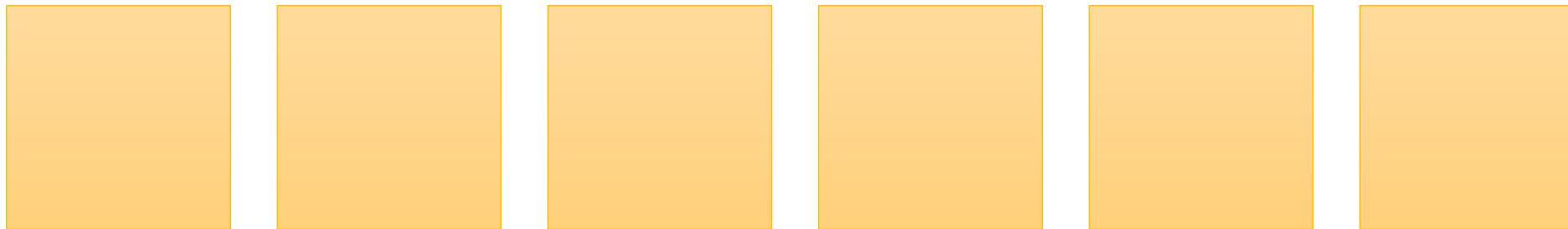
44 строчки конфига

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    'rxjs': 'https://npmcdn.com/rxjs@5.0.0-beta.6'
  },
  //packages defines our app package
  packages: {
    app: {
      main: './main.ts',
      defaultExtension: 'ts'
    },
    '@angular/core': {
      main: 'core.umd.js',
      defaultExtension: 'js'
    },
    '@angular/compiler': {
      main: 'Compiler.umd.js',
      defaultExtension: 'js'
    },
    '@angular/common': {
      main: 'common.umd.js',
      defaultExtension: 'js'
    },
    '@angular/platform-browser-dynamic': {
      main: 'platform-browser-dynamic.umd.js',
      defaultExtension: 'js'
    },
    '@angular/platform-browser': {
      main: 'platform-browser.umd.js',
      defaultExtension: 'js'
    },
    rxjs: {
      defaultExtension: 'js'
    }
  }
});
```

Webpack

- Angular CLI
- Angular Class Webpack Starter

TypeScript



TypeScript



TypeScript



TypeScript

- .Net, Java, Scala background
- SOLID, Design Patterns
- Poor documentation - «google search ftw»

Меняем взгляд на вещи

React

Component

Меняем взгляд на вещи

React

Component

Renderer

Меняем взгляд на вещи

React

Component

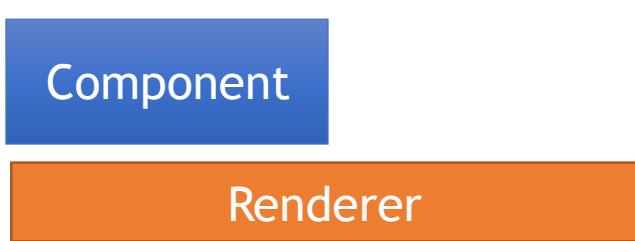
Renderer

Angular

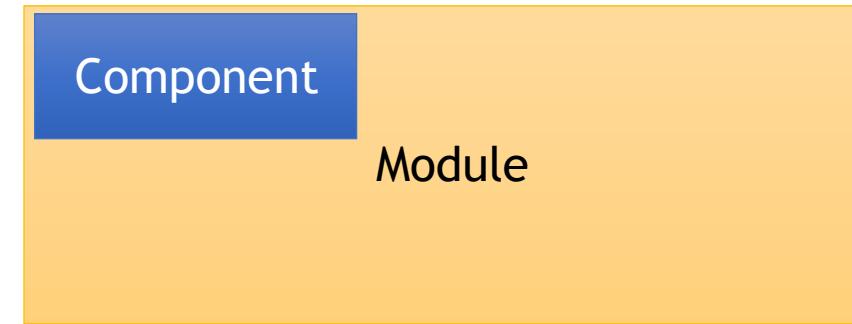
Component

Меняем взгляд на вещи

React

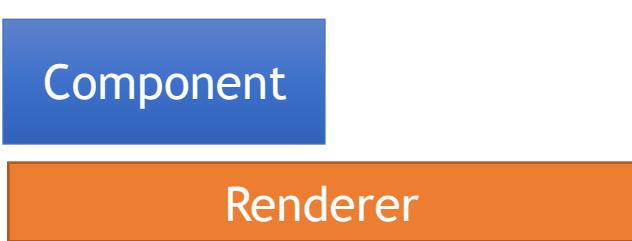


Angular

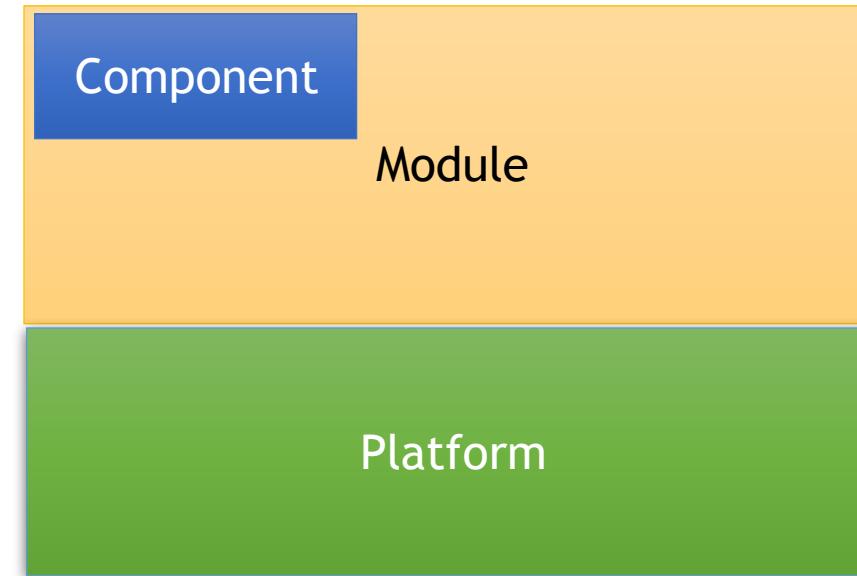


Меняем взгляд на вещи

React

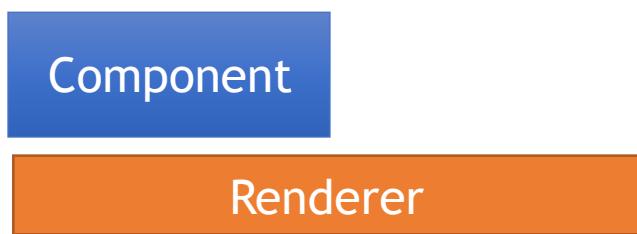


Angular

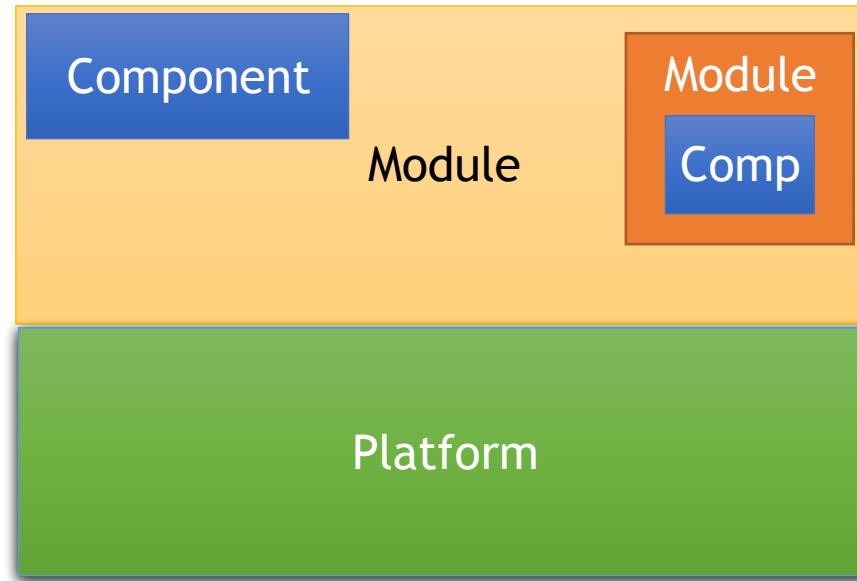


Меняем взгляд на вещи

React



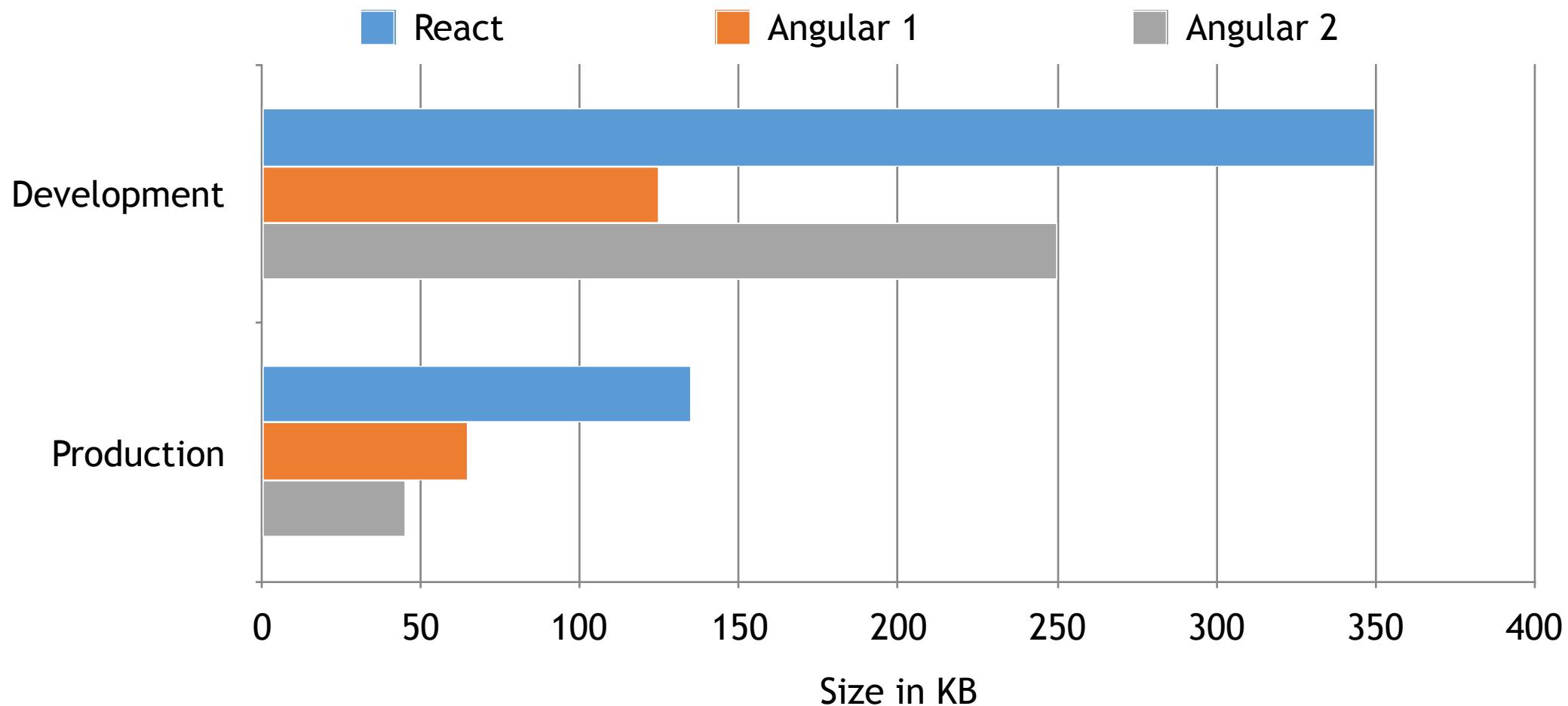
Angular



Глава №3 - Добыча



Размер



Размер - Angular Router



```
@Routes([
  {path: 'user/:id', component: "UserCmp"},  

  {path: 'role/:id', component: "RoleCmp"},  

])  
class MyApp{}
```



CSS

```
import {Component} from '@angular/core'

@Component({
  selector: 'my-app',
  providers: [],
  styles: [
    h2 { color: red; }
  ],
  template: `
    <div>
      <h2>Hello {{name}}</h2>
    </div>
  `,
  directives: []
})
export class App {
  constructor() {
    this.name = 'Angular2 (Release Candidate!)'
  }
}
```

Hello Angular2 (Release Candidate!)

CSS

```
import {Component} from '@angular/core'

@Component({
  selector: 'my-app',
  providers: [],
  styles: [
    `body { color: red; }`],
  template: `
    <div>
      <h2>Hello {{name}}</h2>
    </div>
  `,
  directives: []
})
export class App {
  constructor() {
    this.name = 'Angular2 (Release Candidate!)'
  }
}
```

Hello Angular2 (Release Candidate!)

CSS

```
<script>
  System.import('app')
    .catch(console.error.bind(console));
</script>
<style>body[_ngcontent-sfq-1] { color: red; }</style> == $0
</head>
▼<body>
  ▼<my-app _nghost-sfq-1>
    ▼<div _ngcontent-sfq-1>
      <h2 _ngcontent-sfq-1>Hello Angular2 (Release Candidate!)</h2>
    </div>
```

Hello Angular2 (Release Candidate!)

Коммуникация между компонентами

React

Components Props and Events

Angular

Components Props and Events
Services

Коммуникация между компонентами

React

Components Props and Events

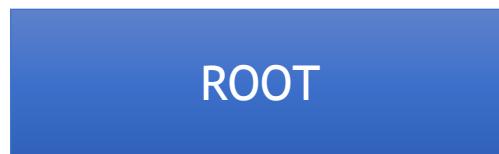
Angular

Components Props and Events

Services

Коммуникация между компонентами

React



ROOT

Components Props



TARGET

Коммуникация между компонентами

React

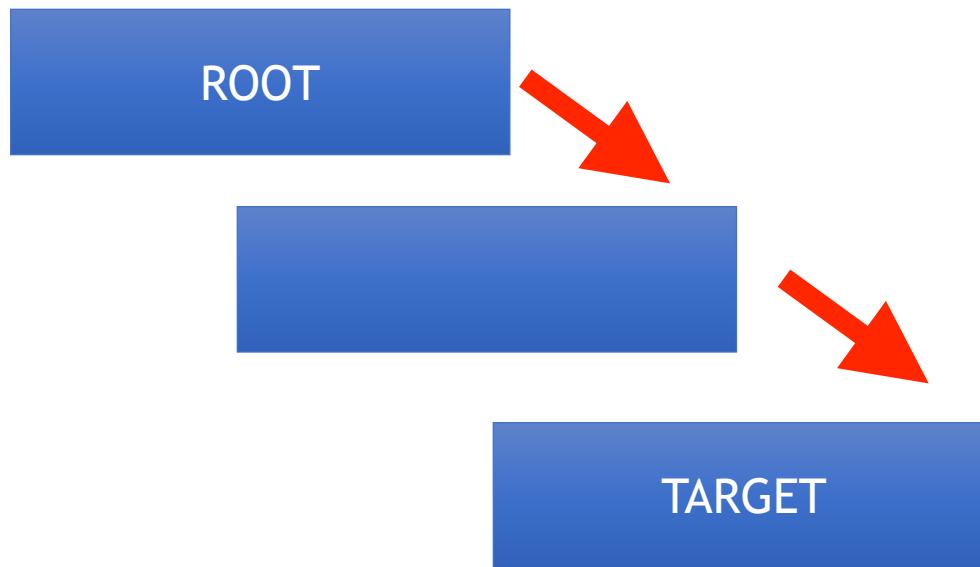


Components Props

TARGET

Коммуникация между компонентами

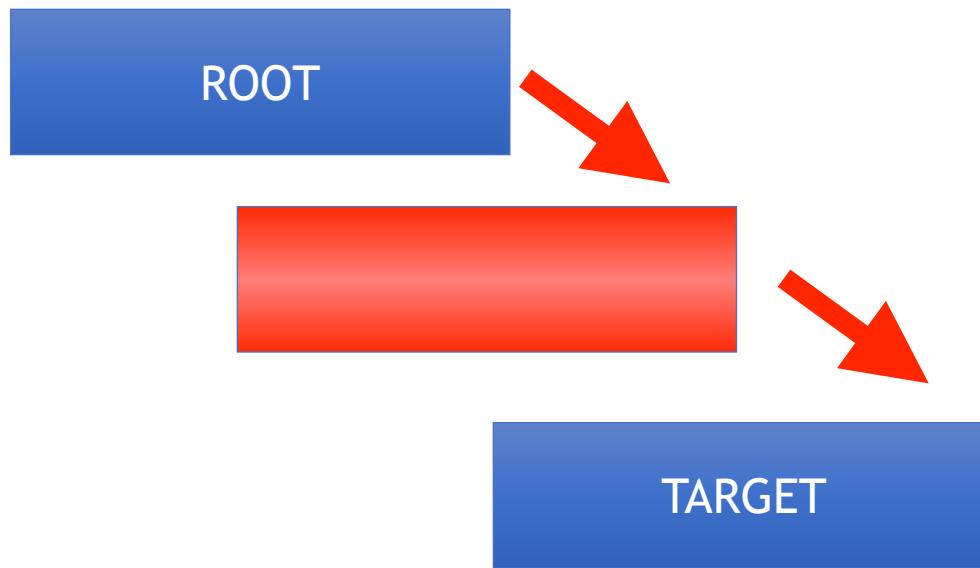
React



Components Props

Коммуникация между компонентами

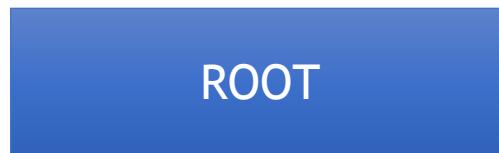
React



Components Props

Коммуникация между компонентами

React



ROOT



Services



SERVICE

TARGET

Коммуникация между компонентами

React

ROOT

TARGET

Services

SERVICE



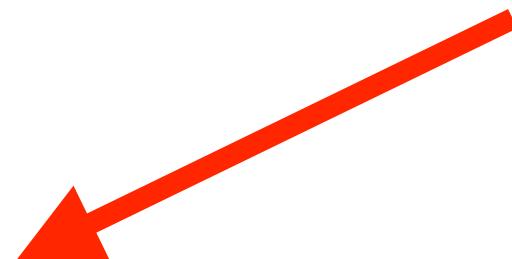
Коммуникация между компонентами

React

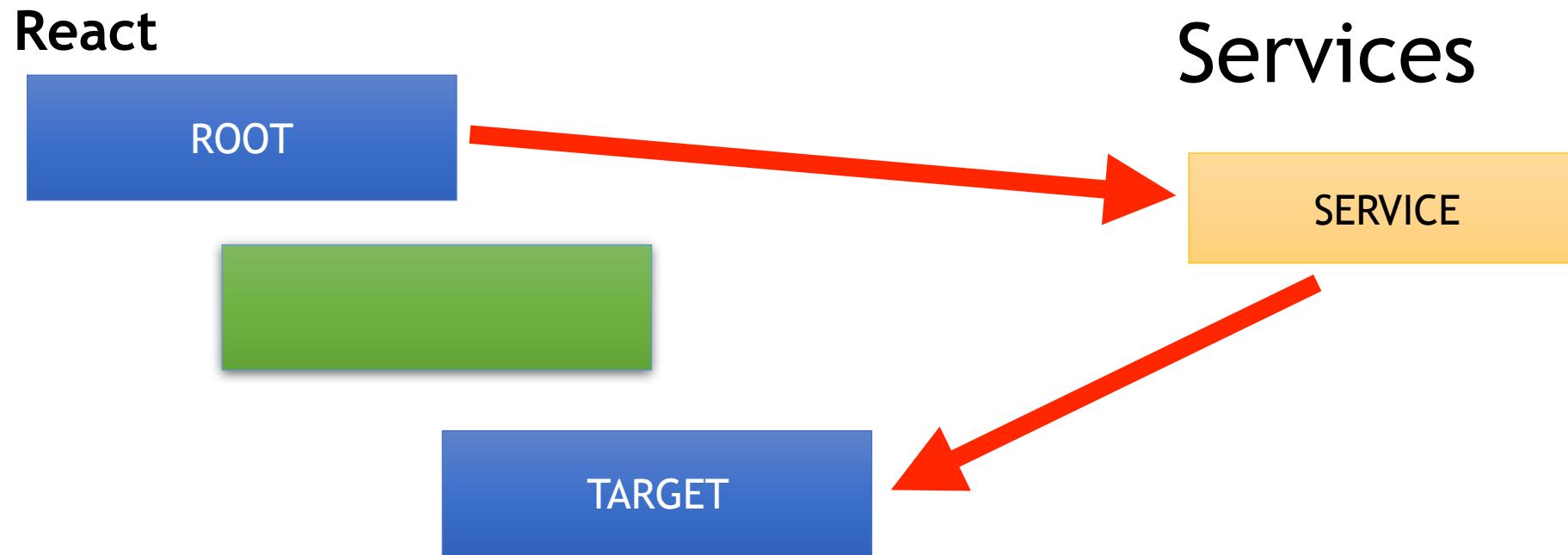
ROOT

TARGET

Services

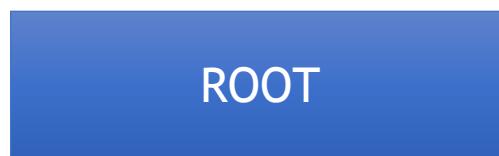


Коммуникация между компонентами

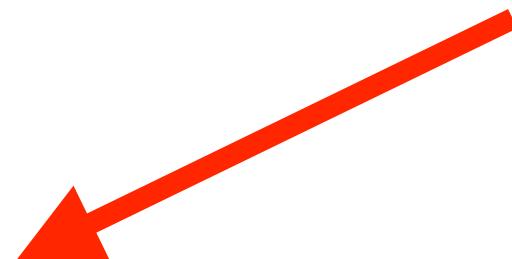


Коммуникация между компонентами

React



Redux, Mobx



Speed - templates

```
import { Component } from '@angular/core';

@Component({
  moduleId: module.id,
  selector: 'project-name-app',
  template: `
    <h1>
      {{title}}
    </h1>
  `,
  styleUrls: ['project-name.component.css']
})
export class PROJECTNAMEAppComponent {
  title = 'project-name works!';
}
```

```
new jit_StaticNodeDebugInfo0([],null,{});
new jit_StaticNodeDebugInfo0([],null,{});
new jit_StaticNodeDebugInfo0([],null,{})
]
;
var renderType_PROJECTNAMEAppComponent = null;
function _View_PROJECTNAMEAppComponent0(viewUtils,parentInjector,declarationEl) {
    var self = this;
    jit_DebugAppView1.call(this,
    _View_PROJECTNAMEAppComponent0,renderType_PROJECTNAMEAppComponent,jit_ViewType_COMPONENT2,viewUtils,parentInjec
rationEl,jit_ChangeDetectionStrategy_CheckAlways3,nodeDebugInfos_PROJECTNAMEAppComponent0);
}
_View_PROJECTNAMEAppComponent0.prototype = Object.create(jit_DebugAppView1.prototype);
_View_PROJECTNAMEAppComponent0.prototype.createInternal = function(rootSelector) {
    var self = this;
    var parentRenderNode = self.renderer.createViewRoot(self.declarationAppElement.nativeElement);
    self._el_0 = self.renderer.createElement(parentRenderNode,'h1',self.debug(0,0,0));
    self._text_1 = self.renderer.createText(self._el_0,",self.debug(1,0,4));
    self._text_2 = self.renderer.createText(parentRenderNode,'\n',self.debug(2,2,5));
    self._expr_0 = jit_uninitialized4;
    self.init([],[
        self._el_0,
        self._text_1,
        self._text_2
    ]
    ,[],[]);
    return null;
};
_View_PROJECTNAMEAppComponent0.prototype.detectChangesInternal = function(throwOnChange) {
    var self = this;
    self.detectChangesChildrenChanges(throwOnChange);
    self.debug(1,0,4);
    var currVal_0 = jit_interpolate5(1 '\n' self.context.title '\n');

```

```

new jit_StaticNodeDebugInfo0([],null,{});
new jit_StaticNodeDebugInfo0([],null,{});
new jit_StaticNodeDebugInfo0([],null,{})
]
;
var renderType_PROJECTNAMEAppComponent = null;
function _View_PROJECTNAMEAppComponent0(viewUtils,parentInjector,declarationEl) {
  var self = this;
  jit_DebugAppView1.call(this,
  _View_PROJECTNAMEAppComponent0,renderType_PROJECTNAMEAppComponent,jit_ViewType_COMPONENT2,viewUtils,parentInjec
rationEl,jit_ChangeDetectionStrategy_CheckAlways3,nodeDebugInfos_PROJECTNAMEAppComponent0);
}
_View_PROJECTNAMEAppComponent0.prototype = Object.create(jit_DebugAppView1.prototype);
_View_PROJECTNAMEAppComponent0.prototype.createInternal = function(rootSelector) {
  var self = this;
  var parentRenderNode = self.renderer.createViewRoot(self.declarationAppElement.nativeElement);
  self._el_0 = self.renderer.createElement(parentRenderNode,'h1',self.debug(0,0,0));
  self._text_1 = self.renderer.createText(self._el_0,",self.debug(1,0,4));
  self._text_2 = self.renderer.createText(parentRenderNode,'\n',self.debug(2,2,5));
  self._expr_0 = jit_uninitialized4;
  self.init([],[
    self._el_0,
    self._text_1,
    self._text_2
  ]
  ,[],[]];
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  var currVal_0 = jit_interpolate5(1 '\n' ' self.context.title '\n');

```

self.renderer.createElement

self.renderer.createText

Как построить ДОМ

Роман Дворнов

Speed immutability

```
import { Component, Pipe, PipeTransform } from '@angular/core';

@Pipe({ name: 'isOdd' })
export class IsOddPipe implements PipeTransform {
  transform(array:any[]) { return array.filter(item => item.isOdd); }
}

@Component({
  moduleId: module.id,
  selector: 'project-name-app',
  pipes: [IsOddPipe],
  template: `
    <button (click)="add()">add</button>
    <div>
      <div *ngFor="let item of list | isOdd">
        {{ item.name }}
      </div>
    </div>
  `,
  styleUrls: ['project-name.component.css']
})
export class PROJECTNAMEAppComponent {
  list = []
  add() {
    this.list.push({ name: 'test', isOdd: !!(this.list.length % 2) })
  }
}
```

Speed immutability

```
import { Component, Pipe, PipeTransform } from '@angular/core';

@Pipe({ name: 'isOdd' })
export class IsOddPipe implements PipeTransform {
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  selector: 'project-name-app',
  pipes: [IsOddPipe],
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    <button (click)="add()">add</button>
    <div>
      <div *ngFor="let item of list | isOdd">
        {{ item.name }}
      </div>
    </div>
  `,
  styleUrls: ['project-name.component.css']
})
export class PROJECTNAMEAppComponent {
  list = []
  add() {
    this.list.push({ name: 'test', isOdd: !!this.list.length % 2 })
  }
}
```

Speed immutability

```
import { Component, Pipe, PipeTransform } from '@angular/core';

@Pipe({ name: 'isOdd', is_pure: false })
export class IsOddPipe implements PipeTransform {
  transform(array:any[]) { return array.filter(item => item.isOdd); }
}

@Component({
  moduleId: module.id,
  selector: 'project-name-app',
  pipes: [IsOddPipe],
  template: `
    <button (click)="add()">add</button>
    <div>
      <div *ngFor="let item of list | isOdd">
        {{ item.name }}
      </div>
    </div>
  `,
  styleUrls: ['project-name.component.css']
})
export class PROJECTNAMEAppComponent {
  list = []
  add() {
    this.list.push({ name: 'test', isOdd: !!this.list.length % 2 })
  }
}
```

Speed immutability

```
import { Component, Pipe, PipeTransform } from '@angular/core';

@Pipe({ name: 'isOdd' })
export class IsOddPipe implements PipeTransform {
  transform(array:any[]) { return array.filter(item => item.isOdd); }
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  moduleId: module.id,
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  pipes: [IsOddPipe],
  template: `
    <button (click)="add()">add</button>
    <div>
      <div *ngFor="let item of list | isOdd">
        {{ item.name }}
      </div>
    </div>
  `,
  styleUrls: ['project-name.component.css']
})
export class PROJECTNAMEAppComponent {
  list = []
  add() {
    this.list = this.list.splice().filter((i) => i % 2)
  }
}
```

Speed - zone.js

```
Zone.fork().run(function () {
  zone.inTheZone = true;

  setTimeout(function () {
    console.log('in the zone: ' + !!zone.inTheZone);
  }, 0);
}) ;

console.log('in the zone: ' + !!zone.inTheZone);
```

```
'in the zone: false'  
'in the zone: true'
```

Speed - zone.js

```
Zone.fork().run(function () {
  zone.inTheZone = true;

  setTimeout(function () {
    console.log('in the zone: ' + !!zone.inTheZone);
  }, 0);
}) ;

console.log('in the zone: ' + !!zone.inTheZone);
```

```
'in the zone: false'  
'in the zone: true'
```

TypeScript OOP

```
class GenericService<T> {
    items: Array<T> = []

    addItem(item: T) {
        this.items.push(item)
    }
}

interface User {
    id: number,
    name: string
}

interface Creatives {
    type: string,
    value: string
}
```

TypeScript OOP

```
var s = new GenericService<User>();
s.addItem({
    id: 1, name: 'asda'
} );

s.addItem({
    type: 'asda'    // will fail
} )
```

Глава №4 - Первые потери



... а вот этого я не ожидал

Потеря почти всей кодовой базы

The screenshot shows the Angular 2 documentation website. The top navigation bar includes links for FEATURES, DOCS, EVENTS, and NEWS. A search bar labeled 'SEARCH DOCS...' is also present. On the left, a sidebar menu lists various developer guide topics, with 'Upgrading from 1.x' highlighted in blue. The main content area features a large blue header with the title 'UPGRADING FROM 1.X'. Below it, a sub-header says 'Angular 2 for TypeScript'. The main text discusses the incremental upgrade of Angular 1 applications to Angular 2, mentioning built-in tools for migration and the preparation steps required to make the upgrade easier.

Angular 2 for TypeScript

Angular 1 applications can be incrementally upgraded to Angular 2.

Having an existing Angular 1 application doesn't mean that we can't begin enjoying everything Angular 2 has to offer. That's because Angular 2 comes with built-in tools for migrating Angular 1 projects over to the Angular 2 platform.

Some applications will be easier to upgrade than others, and there are ways in which we can make it easier for ourselves. It is possible to prepare and align Angular 1 applications with Angular 2 even before beginning the upgrade process. These preparation steps are all about making the code more decoupled, more maintainable, and up to speed with modern development tools. That means the preparation work will not only make the eventual upgrade easier, but will also generally improve our Angular 1 applications.

One of the keys to a successful upgrade is to do it incrementally, by running the two frameworks side by side in the same application, and porting Angular 1 components to Angular 2 one by one. This makes it possible to upgrade even large and complex applications without disrupting other business, because the work can be done collaboratively and spread over a period of time. The `upgrade` module in Angular 2 has been designed to make incremental

Promise -> RXJS

The screenshot shows the GitHub repository page for angular/angular. The top navigation bar includes links for 'Pull requests', 'Issues', and 'Gist'. Below the header, the repository name 'angular / angular' is displayed, along with metrics: 1,592 stars, 12,403 forks, and 3,240 contributors. The main navigation tabs are 'Code', 'Issues 1,492', 'Pull requests 25', 'Wiki', 'Pulse', and 'Graphs'. A prominent green button at the bottom right says 'Clone or download'. The repository summary section shows 4,485 commits, 29 branches, 2,429 releases, and 278 contributors. The commit history lists three recent commits:

- vilkerman fix(core): Keep core exports separate from core/testing exports. Latest commit f4f6b87 13 hours ago
- .github chore: Update ISSUE_TEMPLATE.md 8 days ago
- modules fix(core): Keep core exports separate from core/testing exports. 8 hours ago

Promise -> RXJS

The screenshot shows the GitHub search interface for the repository `angular / angular`. The search bar contains the query `promise`. The results page displays a message: **We couldn't find any code matching 'promise'**, with a link to [advanced search](#).

Key elements visible in the interface include:

- Repository header: `angular / angular`, Watch (1,592), Unstar (12,403), Fork (3,240).
- Navigation tabs: Code, Issues (1,492), Pull requests (25), Wiki, Pulse, Graphs.
- Search sidebar: Code (selected), Issues.
- Search bar: promise, Search button.
- Search results message: We couldn't find any code matching 'promise'. You could try an [advanced search](#).

Promise -> RXJS

```
import {Http, HTTP_PROVIDERS} from 'angular2/http';
@Component({
  selector: 'http-app',
  viewProviders: [HTTP_PROVIDERS],
  templateUrl: 'people.html'
})
class PeopleComponent {
  constructor(http: Http) {
    http.get('people.json')
      .map(res => res.json())
      .subscribe(people => this.people = people);
  }
}
```

Promise -> RXJS

```
import {Http, HTTP_PROVIDERS} from 'angular2/http';
@Component({
  selector: 'http-app',
  viewProviders: [HTTP_PROVIDERS],
  templateUrl: 'people.html'
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    http.get('people.json')
      .map(res => res.json())
      .subscribe(people => this.people = people);
  }
}
```

RXJS

Expert to Expert: Brian Beckman and Erik Meijer - Inside the .NET Reactive Framework (Rx)

Опубликовано: июл 09, 2009 в 11:36

Автор: Charles

★★★★★ (24) | просмотров: 135,097 | комментариев: 57

Соцсайт: 5

[reddit](#) [Twitter](#) [Like](#) 1



RXJS

```
interface IObservable<T>
{
    IDisposable Subscribe(IObserver observer);
}
```

```
interface IObserver<T>
{
    void OnCompleted();
    void OnNext(T value);
    void OnError(Exception e);
}
```

ngResources

```
var User = $resource('/user/:userId', {userId:'@id'});
User.get({userId:123}, function(user) {
  user.abc = true;
  user.$save();
}) ;
```

ngResources

```
var User = $resource('/user/:userId', {userId:'@id'});
User.get({userId:123}, function(user) {
  user.abc = true;
  user.$save();
});
```

Встроенные паттерны канули в небытие!

- 1) component
- 2) directive
- 3) filter
- 4) service
- 5) provider
- 6) constant
- 7) config
- 8) run
- 9) module

Встроенные паттерны канули в небытие!

- 1) component
- 2) template
- 3) directive
- 4) route
- 5) pipe
- 6) service *

Формы

1) [(ngModel)]

Формы

1) [(ngModel)]

2) ng-valid | ng-invalid | ng-dirty | ng-pristine | ng-touched | ng-untouched

Формы

- 1) [(ngModel)]
- 2) ng-valid | ng-invalid | ng-dirty | ng-pristine | ng-touched | ng-untouched
- 3) FormModel + FormBuilder

Формы

- 1) [(ngModel)]
- 2) ng-valid | ng-invalid | ng-dirty | ng-pristine | ng-touched | ng-untouched
- 3) FormModel + FormBuilder
- 4) Валидация не стала легче

Глава №5 - Happy End



Мы уже переехали на Angular 4?

H E T

Почему?

1) Потому что Angular 1 не так уж и плох, а если задуматься ...

Почему?

- 1) Кодовая база
- 2) Уровень вхождения
- 3) Незаконченность*

Почему?

- 1) Кодовая база
- 2) Уровень вхождения
- 3) Незаконченность*

Есть ли надежда?

Наши шаги

- 1) TypeScript OOP - e2e tests
- 2) Lebab.io
- 3) NgMetadata

О чём мы не поговорили?

Progressive Web Apps

Native

- Ionic Framework,
- NativeScript
- React Native.

Desktop

- Electron

Universal

- node.js,
- .NET,
- PHP

Dependency Injection

Angular CLI

IDEs

Testing

- patched Karma, Protractor

Animation

Accessibility

Developer Tools

- Redux (ngrx / ng2-redux)
- FLUX
- MV* (MVC, MVP, MVVM)
- MALEVICH (COD.js)

Спасибо за
внимание!

Tweeter: #Ai_boy

Gitter: aiboy



<http://bit.ly/1XP0dEh>

